

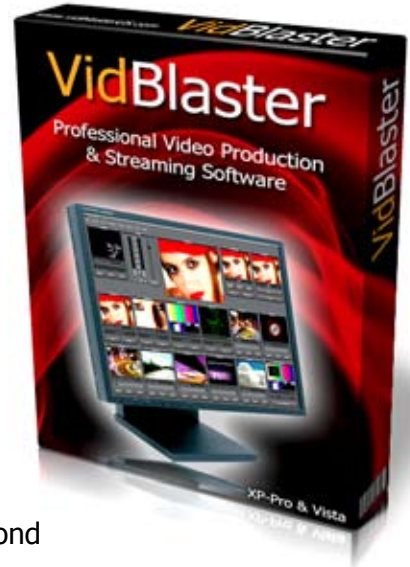
VIDBlaster 1.0 Features & Specifications

Modules (Studio only):

Audio Module
Camera Module
Player Module
Video Effect Module
Video Overlay Module
Preview Module
Program Module
Recorder Module
Streamer Module
Video Switcher

Output Resolutions:

320x180 (Wide)
320x240 (Half SD NTSC)
384x288 (Half SD PAL)
428x240 (Half SD NTSC Wide)
512x288 (Half SD PAL Video)
640x360 (Wide)
640x480 (SD NTSC)
720x406 (SD Wide)
768x576 (SD PAL)
854x480 (SD NTSC Wide)
1024x576 (SD PAL Wide)
1280x720 (HD)



Frame Rate: 1 to 30 Frames Per Second

Auto Switcher: 1 to 30 Seconds before Transition

Effect Module:

PiP (Picture-in-Picture)
PiP, Fixed Aspect Ratio
Split, Horizontal
Split, Side by Side
Split, Triple
Split, Vertical
Split, Vertical Corrected
Split, Quad
Split, 3D

File Formats:

Player Module:

AVI, WMV, ASF, MOV, JPG, MP3, WAV

Overlay Module:

PNG

Software Versions:

VidBlaster is available in three different editions: Home, Pro and Studio. The only difference between these three editions is the maximum number of modules available: 8 for Home, 25 for Pro and 100 for Studio. The Studio version also includes the Preview, Program, Video Switcher and Auto Switcher.

Software Specifications:

Recommended for 320x240: CPU Core 2 Duo, 2 GB RAM

Recommended for 640x480: CPU Core 2 Quad/Intel i7 920, 3 GB RAM, video GeForce 8800

Recommended for HD: CPU Intel Core i7 965 OC'ed, 6 GB RAM, video dual GeForce GTX280

Windows XP or Vista with Windows Media Player 10 installed, QuickTime 7 (necessary to play Apple format video clips), any webcam, streaming video camera (USB or firewire) or video capture device with WDM driver, audio mixer. All hardware requirements are indicative.

VIDBlasterUS.com

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